

XMLHttpRequest

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[XMLHttpRequest](#)

JavaScript XMLHttpRequest

```
<script type="text/javascript"> function showProgress(req, xferDirection, ev) { var s;
switch (req.readyState) { case 0: s = "UNSENT"; break; case 1: s = "OPENED"; break;
case 2: s = "HEADERS_RECEIVED"; break; case 3: s = "LOADING"; break; case
4: s = "DONE"; break; default: s = "unknown state " + req.readyState; break; } var
elem = document.getElementById("status"); var node = document.createElement("li");
node.appendChild(document.createTextNode(xferDirection + " " + ev.type + ":"
+ (ev.type == "readystatechange" ? " readyState=" + req.readyState + " (" + s +
")" : "")) + (req.readyState == 4 ? (req.status != 0 ? " status=" + req.status + " (" +
req.statusText + ")" : "")) : "")) + " " + ev + (ev.loaded > 0 || ev.lengthComputable ?
" loaded " + ev.loaded + " of " + ev.total + (ev.lengthComputable ? " " : " not ") +
"lengthComputable " + (ev.total > 0 ? (Math.round(ev.loaded * 100 / ev.total)) + "%" :
"")) : "")); elem.appendChild(node); } function createRequest(name, retry) { var req
= new XMLHttpRequest(); req.addEventListener("readystatechange", function(ev)
{showProgress(req, name, ev ? ev : window.event);}); req.addEventListener("load",
function(ev){ showProgress(req, name + " download", ev ? ev : window.event); var
elem = document.getElementById("result"); elem.innerHTML = req.responseText; });
req.addEventListener("loadstart", function(ev){showProgress(req, name + " download", ev ?
ev : window.event);}); req.addEventListener("progress", function(ev){showProgress(req,
name + " download", ev ? ev : window.event);}); req.addEventListener("loadend",
function(ev){showProgress(req, name + " download", ev ? ev : window.event);});
req.addEventListener("error", function(ev){ showProgress(req, name + " download",
ev ? ev : window.event); if (retry) retry(); }); req.addEventListener("abort", function(ev)
{showProgress(req, name + " download", ev ? ev : window.event);}); if (req.upload)
{ req.upload.addEventListener("load", function(ev){showProgress(req, name +
" upload", ev ? ev : window.event);}); req.upload.addEventListener("loadstart",
function(ev){showProgress(req, name + " upload", ev ? ev : window.event);});
req.upload.addEventListener("progress", function(ev){showProgress(req, name
+ " upload", ev ? ev : window.event);}); req.upload.addEventListener("loadend",
function(ev){showProgress(req, name + " upload", ev ? ev : window.event);});
req.upload.addEventListener("error", function(ev){showProgress(req, name +
" upload", ev ? ev : window.event);}); req.upload.addEventListener("abort", function(ev)
{showProgress(req, name + " upload", ev ? ev : window.event);}); } return req; } function
openRequest(req, method, url) { try { req.open(method, url, true); } catch (ex) { var
elem = document.getElementById("status"); var node = document.createElement("li");
node.appendChild(document.createTextNode(ex + " (browser does not support cross-site
XMLHttpRequest)")); elem.appendChild(node); alert("Browser does not support cross-site
XMLHttpRequest: " + ex); return true; } return false; } function sendGetRequest(host, path,
data) { var elem = document.getElementById("status"); var query = null; if (data) for (var
key in data) { query = (query ? query + "&" : "") + key + (data[key] ? "=" + data[key] : ""); }
```

```

var req1 = createRequest("#1", function() { var req2 = createRequest("#2"); var node =
document.createElement("li"); node.appendChild(document.createTextNode("GET request
#2 - doing retry")); elem.appendChild(node); var url = "http://" + host + path + (query ?
"?" + query : ""); if (openRequest(req2, "GET", url)) return; req2.send(null); }); var node
= document.createElement("li"); node.appendChild(document.createTextNode("GET
request #1 created")); elem.appendChild(node); var url = "https://" + host + path + (query ?
"?" + query : ""); if (openRequest(req1, "GET", url)) return; req1.send(null); } function
sendPostRequest(host, path, data) { var elem = document.getElementById("status");
if (typeof FormData == "undefined") { var node = document.createElement("li");
node.appendChild(document.createTextNode("POST requires IE 10 or later. Fallback to
GET.")); elem.appendChild(node); sendGetRequest(host, path, data); return; } var formdata
= new FormData(); if (data) for (var key in data) { formdata.append(key, data[key]); }
var req1 = createRequest("#1", function() { var req2 = createRequest("#2"); var node =
document.createElement("li"); node.appendChild(document.createTextNode("POST request
#2 - doing retry")); elem.appendChild(node); var url = "http://www.ExampleOnly.com/demo/
env.php"; if (openRequest(req2, "POST", url)) return; req2.send(formdata); }); var node
= document.createElement("li"); node.appendChild(document.createTextNode("POST
request #1 created")); elem.appendChild(node); var url = "https://www.ExampleOnly.com/
demo/env.php"; if (openRequest(req1, "POST", url)) return; req1.send(formdata); } function
doGetRequest() { var elem = document.getElementById("status"); elem.innerHTML =
""; sendGetRequest("www.ExampleOnly.com", "/demo/env.php", { query: null, param:
"value" }); } function doPostRequest() { var elem = document.getElementById("status");
elem.innerHTML = ""; sendPostRequest("www.ExampleOnly.com", "/demo/env.php",
{ query: null, param: "value" }); } </script>

```

XMLHttpRequest is a JavaScript object type that can be used to retrieve a resource via a URL. Despite the `<q>Http</q>` in the name of the type, an XMLHttpRequest object can be used to retrieve resources via various protocols including the

- http,
- ftp, and
- file protocols.

First, create an instance of XMLHttpRequest:

```
var req = new XMLHttpRequest();
```

Add any necessary event listeners to the request:

```
req.addEventListener("load", function(ev){alert("status=" + req.status);});
req.addEventListener("error", function(ev){alert("handle error");});
```

- If you attempt to access `status` or `statusText` when `readyState` is not `DONE` you will get an **INVALID_STATE_ERR DOM Exception 11** error. In any event other than `load` or `error`, which are only called when `readyState` is `DONE`, be sure to do `if (req.readyState == 4)` before checking `req.state` or `req.readyState`.
- If the destination site is a different domain than the origin, you need to add headers at the *destination* site to avoid errors such as **XMLHttpRequest cannot load ... with Origin `http://www.origin.com` is not allowed by Access-Control-Allow-Origin** or **Request header field Content-Type is not allowed by Access-Control-Allow-Headers**.

- In addition, when the destination is different from the origin, the *only* status that is returned is 200 OK; otherwise the *req.status* is zero, even when an HTTP error such as 404 Not Found has occurred.

To send a GET request:

```
var url = "http://www.ExampleOnly.com/demo/env.php?query&param=value";
req.open("GET", url, true);
req.send(null);
```

- In the third parameter of `req.open`, specify `true` for an asynchronous request or `false` for a synchronous request

`<input type="submit" value=" Try it! " onclick="doGetRequest();return false"></input>`

To send a POST request:

```
var url = "http://www.ExampleOnly.com/demo/env.php";
req.open("POST", url, true);
var formData = new FormData();
formData.append("param", "value");
req.send(formData);
```

- In the third parameter of `req.open`, specify `true` for an asynchronous request or `false` for a synchronous request

`<input type="submit" value=" Try it! " onclick="doPostRequest();return false"></input>`

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THE END