

## HTMLDocument Interface

HTML-5.com is an HTML User's Guide and quick reference of HTML elements and attributes for web developers who code HTML web pages, not only for HTML 5 but for HTML coding in general, with demos and examples of HTML code plus a cheat sheet for web developers. [TV Series & Actors and Actresses](#). Follow [TV Series](#) and [HTML 5](#) on Google+.

[HTML-5.com](#) > [itemscopehttp://data-vocabulary.org/Breadcrumb<span itemprop="title">HTML 5</span>](#) > [itemscopehttp://data-vocabulary.org/Breadcrumb<span itemprop="title">JavaScript Code</span>](#) > [itemscopehttp://data-vocabulary.org/Breadcrumb<span itemprop="title">JavaScript DOM</span>](#) > [itemscopehttp://data-vocabulary.org/Breadcrumb](#)

### [HTMLDocument Interface](#)

#### HTMLDocument Interface

##### Use:

[Document](#)

DOM Properties	Supported	
get only	<a href="#">Element</a>	<b>document.activeElement</b>
get or set	<a href="#">HTMLElement</a>	<b>document.body</b> <b>document.body = value</b>
get only	<a href="#">DOMString</a>	<b>document.characterSet</b>
get or set	<a href="#">DOMString</a>	<b>document.charset</b> <b>document.charset = value</b>
get only	<a href="#">HTMLCollection</a>	<b>document.commands</b>
get only	<a href="#">DOMString</a>	<b>document.compatMode</b>
get or set	<a href="#">DOMString</a>	<b>document.cookie</b> <b>document.cookie = value</b>
get only	<a href="#">DOMElementMap</a>	<b>document.cssElementMap</b>
get only	<a href="#">DOMString</a>	<b>document.defaultCharset</b>
get only	<a href="#">WindowProxy</a>	<b>document.defaultView</b>
get or set	<a href="#">DOMString</a>	<b>document.designMode</b> <b>document.designMode = value</b>
get or set	<a href="#">DOMString</a>	<b>document.dir</b> <b>document.dir = value</b>
get or set	<a href="#">DOMString</a>	<b>document.domain</b> <b>document.domain = value</b>

get only	<a href="#">HTMLCollection</a>	<b>document.embeds</b>
get only	<a href="#">HTMLCollection</a>	<b>document.forms</b>
get only	<a href="#">HTMLHeadElement</a>	<b>document.head</b>
get only	<a href="#">HTMLCollection</a>	<b>document.images</b>
get or set	<a href="#">DOMString</a>	<b>document.innerHTML</b> <b>document.innerHTML =</b> <b><i>value</i></b>
get only	<a href="#">DOMString</a>	<b>document.lastModified</b>
get only	<a href="#">HTMLCollection</a>	<b>document.links</b>
get only	<a href="#">Location</a>	<b>document.location</b> Deprecated in JavaScript 1.1. Use <a href="#">window.location</a> instead.
get only	<a href="#">HTMLCollection</a>	<b>document.plugins</b>
get only	<a href="#">DOMString</a>	<b>document.readyState</b>
get only	<a href="#">DOMString</a>	<b>document.referrer</b>
get only	<a href="#">HTMLCollection</a>	<b>document.scripts</b>
get or set	<a href="#">DOMString</a>	<b>document.title</b> <b>document.title =</b> <b><i>value</i></b>
get only	<a href="#">DOMString</a>	<b>document.URL</b>

DOM Interface Methods	Supported	
void	<b>document.close()</b>	
boolean	<b>document.execCommand(<a href="#">DOMString</a> <i>commandId</i>)</b>	
boolean	<b>document.execCommand(<a href="#">DOMString</a> <i>commandId</i>, boolean <i>showUI</i>)</b>	
boolean	<b>document.execCommand(<a href="#">DOMString</a> <i>commandId</i>, boolean <i>showUI</i>, <a href="#">DOMString</a> <i>value</i>)</b>	
<a href="#">NodeList</a>	<b>document.getElementsByTagName(<a href="#">DOMString</a> <i>className</i>)</b>	
<a href="#">NodeList</a>	<b>document.getElementsByTagName(<a href="#">DOMString</a> <i>elementName</i>)</b>	

<a href="#">NodeList</a>	<b>document.getItems()</b> <b>Returns:</b> a <a href="#">NodeList</a> with all of the elements in the document that create top-level <a href="#">microdata items</a> (items that are <i>not</i> a properties of other items)	
<a href="#">NodeList</a>	<b>document.getItems(<a href="#">DOMString typeName</a>)</b> <b>Parameters:</b> <i>typeName</i> - a list of <a href="#">microdata type names</a> separated by spaces <b>Returns:</b> a <a href="#">NodeList</a> with all of the elements in the document that create top-level <a href="#">microdata items</a> (items that are <i>not</i> a properties of other items) and match one of the types in the <i>typeName</i> parameter	
boolean	<b>document.hasFocus()</b>	
<a href="#">HTMLDocument</a>	<b>document.open(<a href="#">DOMString type</a>, <a href="#">DOMString replace</a>)</b>	
<a href="#">WindowProxy</a>	<b>document.open(<a href="#">DOMString url</a>, <a href="#">DOMString name</a>, <a href="#">DOMString features</a>, boolean <i>replace</i>)</b>	
boolean	<b>document.queryCommandEnabled(<a href="#">DOMString commandId</a>)</b>	
boolean	<b>document.queryCommandIndeterm(<a href="#">DOMString commandId</a>)</b>	
boolean	<b>document.queryCommandState(<a href="#">DOMString commandId</a>)</b>	
boolean	<b>document.queryCommandSupported(<a href="#">DOMString commandId</a>)</b>	

<a href="#">DOMString</a>	<b>document.queryCommandValue(<a href="#">DOMString commandId</a>)</b>
void	<b>document.write(<a href="#">DOMString text</a>)</b>
void	<b>document.writeln(<a href="#">DOMString text</a>)</b>

DOM Events		
Event Type	Property	Supported
abort	Function	onabort
blur	Function	onblur
canplay	Function	oncanplay
canplaythrough	Function	oncanplaythrough
change	Function	onchange
click	Function	onclick
contextmenu	Function	oncontextmenu
cuechange	Function	oncuechange
dblclick	Function	ondblclick
drag	Function	ondrag
dragend	Function	ondragend
dragenter	Function	ondragenter
dragleave	Function	ondragleave
dragover	Function	ondragover
dragstart	Function	ondragstart
drop	Function	ondrop
durationchange	Function	ondurationchange
emptied	Function	onemptied
ended	Function	onended
error	Function	onerror
focus	Function	onfocus
formchange	Function	onformchange
forminput	Function	onforminput
input	Function	oninput
invalid	Function	oninvalid
keydown	Function	onkeydown

keypress	Function	onkeypress
keyup	Function	onkeyup
load	Function	onload
loadeddata	Function	onloadeddata
loadedmetadata	Function	onloadedmetadata
loadstart	Function	onloadstart
mousedown	Function	onmousedown
mousemove	Function	onmousemove
mouseout	Function	onmouseout
mouseover	Function	onmouseover
mouseup	Function	onmouseup
mousewheel	Function	onmousewheel
pause	Function	onpause
play	Function	onplay
playing	Function	onplaying
progress	Function	onprogress
ratechange	Function	onratechange
readystatechange	Function	onreadystatechange
reset	Function	onreset
scroll	Function	onscroll
seeked	Function	onseeked
seeking	Function	onseeking
select	Function	onselect
show	Function	onshow
stalled	Function	onstalled
submit	Function	onsubmit
suspend	Function	onsuspend
timeupdate	Function	ontimeupdate
volumechange	Function	onvolumechange
waiting	Function	onwaiting

[back to top](#)

***THE END***